# Building products is a team sport

Rod Garcia, VP of Engineering Slack

How was lunch?

I hope good!

Beyond the lab: Rethinking the engineeringproduct partnership





Generating good software is not a production process: it is a development process.

Development is quite different than production. Think of development as creating a recipe, and production as following the recipe. [...]

Developing a recipe is a learning process involving trial and error. You would not expect an expert chef's first attempt at a new dish to be the last attempt. In fact, the whole idea of developing a recipe is to try many variations on a theme and discover the best dish.

Lean Software Development, an Agile Toolkit. Mary and Tom Poppendieck 🛩



# Building software is a *learning* process

3 key dimensions to any successful product development partnership

### Synergy between leaders

Ability to reduce complexity

Effectively driving operations

# Lack of focus on reducing complexity

# Lack of effectively driving operations



Partnership between engineering and product is always a...

...pull and push process

3 key dimensions to any successful product development partnership

予 Synergy between leaders

### Ability to reduce complexity

Effectively driving operations

Building products is a team sport, your partner's success is you and your team's success. Always approach difficult conversations with your product partner.

### **Antipattern one:**

# Only product managers define the product

Sometimes we confuse product management with the activity of building the product itself

### Antipattern two:

# Only product managers talk with customers

3 key dimensions to any successful product development partnership

### **Synergy between leaders**

Ability to reduce complexity

Effectively driving operations

# Planing a hike

Hiking Trail

Facility: SUNDOWN WILD FOREST Name: ASHOKAN HIGH POINT

Zoom to

Sourn Hollow Brook

Watson Hollow Po

HIGH POINT

3084 ft

► □ X

### Hiking Trail (1 of 2)

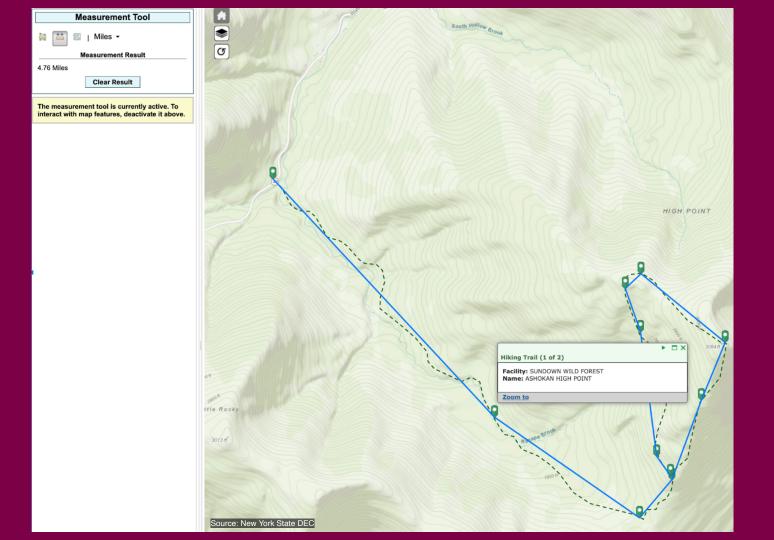
Kanape Brook

1800 ft

Facility: SUNDOWN WILD FOREST Name: ASHOKAN HIGH POINT

Zoom to

Source: New York State DEC



# Product roadmaps are an abstraction

Multiple layers abstracted in a roadmap

### Staffing.

Dependencies.

When staffing is available based on dependencies.

Business priority.

Seasonality.

Etc.

# **Complexity as an indicator**

of organizational alignment

Variable	Description
Clear goals	What success looks like for each project.
Staffing capacity	Is the team staffed to deliver what are defined as goals.
Scope	Is the size of the problem aligned to the capacity and goals?
Dependencies	Can the team independently deliver the scope?

# **Roadmap abstracted** With the 4 previous variables, n times the amount of teams.

# **Exercise curiosity** to understand the terrain that the map represents

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## **Organizational Operations Areas**

### Planning

Team and organizational capacity

**Processes** 

Portfolio and its composition

# **Operations enables leaders to put to work the insights they have**

My summary to reduce my own complexity on this talk is Focus on building lots of synergy with your product partner

Be curious, when looking at your team roadmaps

And put to work those insights